

JHS Computer Science Courses

Updated: 1/23/2025

Year 1	Year 2	Year 3	Year 4	
Computer Science I***	Computer Science II (KVS)	AP CK Cyber : Networking*****	AP Computer Science Principles AP Computer Science A	
		AP Computer Science Principles	AP CK Cyber : Networking***** AP Computer Science A	
		AP Computer Science A	AP CK Cyber : Networking***** CSIII - Data Structures Unity Game Development AWS - Advanced Cloud Computing	
	AP Computer Science Principles	AP CK Cyber : Networking*****	AP Computer Science A	AP Computer Science A
		AP Computer Science A	CSIII - Data Structures Unity Game Development AWS - Advanced Cloud Computing	CSIII - Data Structures Unity Game Development AWS - Advanced Cloud Computing
	AP Computer Science A	AP Computer Science A	AP CK Cyber : Networking***** CSIII - Data Structures Unity Game Development AWS - Advanced Cloud Computing	Any course(s) from previous level not taken* CS - Independent Study**

*CSIII, Unity, and AWS can be taken concurrently and in any order, but require APCSA or CSII credit

**To enroll in CS - Independent Study, at least one of CSIII, Unity, or AWS must be taken, and CS - IS can only be taken once

***CSI has a co/prerequisite of Algebra I; APCSP and APCSA have a prerequisite of Algebra 1

****All Courses except Intro to Computer Science and Computer Science I are designated as AP or KAP

*****For the 24-25 Course Selection, "AP CK Cyber : Networking" is known as "KAPCareer Kickstart Cybersecurity 1:Network Fund A" in SchoolLinks

Drop information:

AP Computer Sciecne Principles will drop to Computer Science I

AP Computer Sciecne A will drop to AP Computer Science Principles or Computer Sciecne I